ENEE 457: Computer Systems Security 09/14/16

Lecture 5 Message Authentication Codes: Definition and Construction from PRPs

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•Slides adjusted from:

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Message Authentication

Integrity:



Sometimes: more important than secrecy!



Of course: usually we want both **secrecy** and **integrity**.

Does encryption guarantee message integrity?

Idea:

- 1. Alice encrypts **m** and sends **c=Enc(k,m)** to **Bob**.
- 2. **Bob** computes **Dec(k,m)**, and if it "*makes sense*" accepts it.

Intuiton: only Alice knows k, so nobody else can produce a valid ciphertext.

It does not work!



Message authentication



Message authentication – multiple messages





Eve should not be able to compute a valid tag **t'** on any other message **m'**.

Message Authentication Codes – the idea



A mathematical view

- % key space
- M plaintext space
- **7** set of **tags**

A MAC scheme is a pair (Tag, Vrfy), where

- Tag : $\mathscr{K} \times \mathscr{M} \rightarrow \mathfrak{T}$ is an tagging algorithm,
- Ver: % × M × T → {yes, no} is an decryption algorithm.

We will sometimes write Tag_k(m) and Vrfy_k(m,t) instead of Tag(k,m) and Vrfy(k,m,t).

Correctness

it should always holds that:

 $Vrfy_k(m,Tag_k(m)) = yes.$

How to define security?

We need to specify:

- 1. how the messages $\mathbf{m}_1, \dots, \mathbf{m}_w$ are chosen,
- 2. what is the goal of the adversary.

Good tradition: be as pessimistic as possible!

Therefore we assume that

- 1. The adversary is allowed to chose m_1, \dots, m_w .
- The goal of the adversary is to produce a valid tag on some m' such that m' ≠ m₁,...,m_w.



We say that the MAC scheme is secure if at the end the adversary cannot output (m',t') such that Vrfy(m',t') = yesand $m' \neq m_1,...,m_w$

Aren't we too paranoid?

Maybe it would be enough to require that:

the adversary succeds only if he forges a message that *"makes sense"*.

(e.g.: forging a message that consists of **random noise** should not count)

Bad idea:

- hard to define,
- is application-dependent.



Warning: MACs do not offer protection against the "replay attacks".



This problem has to be solved by the higher-level application (methods: time-stamping, sequence numbers...).

Authentication and Encryption

Usually we want to authenticate and encrypt at the same time.

What is the right way to do it? There are several options:



By the way: <u>never</u> use the same key for **Enc** and **Mac**: k₁ and k₂ have to be "independent"!

Constructing a MAC

- 1. MACs can be constructed from the block-ciphers. We will now discuss to constructions:
 - simple (and not practical),
 - a little bit more complicated (and practical) a CBC-MAC
- 1. MACs can also be constructed from the hash functions (NMAC, HMAC).

A simple construction from a block cipher

Let

 $F: \{0,1\}^n \times \{0,1\}^n \to \{0,1\}^n$

be a **block cipher**.

We can now define a MAC scheme that works only for messages m $\in \{0,1\}^n$ as follows:

• Mac(k,m) = F(k,m)

It can be proven that it is a secure MAC.

How to generalize it to longer messages?



Idea 1

- divide the message in blocks m₁,...,m_d
- and authenticate each block separately



This doesn't work!

What goes wrong?



Then t' is a valid tag on m'.



Add a counter to each block.



This doesn't work either!



Then t' is a valid tag on m'.

Idea 3

Add l := |m| to each block





m_d



Then t" is a valid tag on m".

Idea 4

Add a fresh random value to each block!



This works!



This construction can be proven secure

Theorem

Assuming that

F: $\{0,1\}^n \times \{0,1\}^n \rightarrow \{0,1\}^n$ is a **pseudorandom permutation** the construction from the previous slide is a secure **MAC**.

This construction is not practical

Problem:

The tag is **at least as big as** the message... But we do not need to decrypt, just to verify

We can do much better!



$F: \{0,1\}^n \times \{0,1\}^n \rightarrow \{0,1\}^n$ - a block cipher



Other variants exist!



Suppose we do not prepend **m**...



