

# **ENEE 459-C**

## **Computer Security**

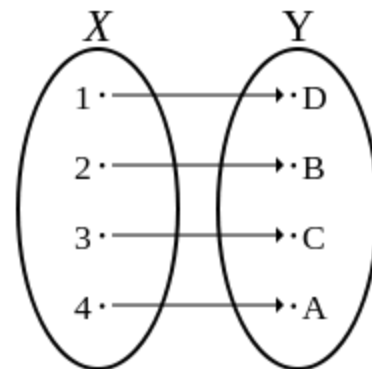
**Symmetric key encryption in practice:  
DES and AES algorithms**



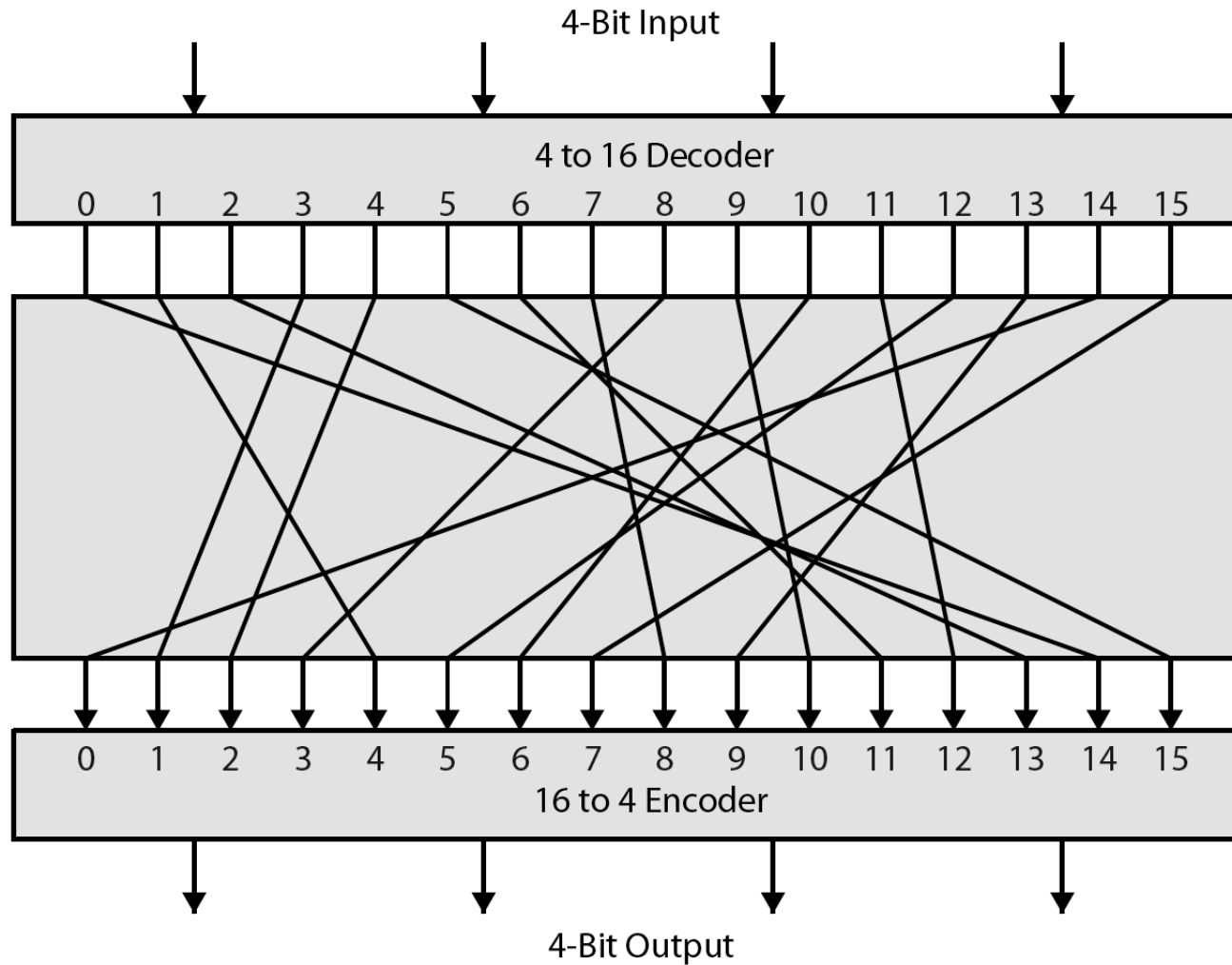
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# A perfect encryption of a block

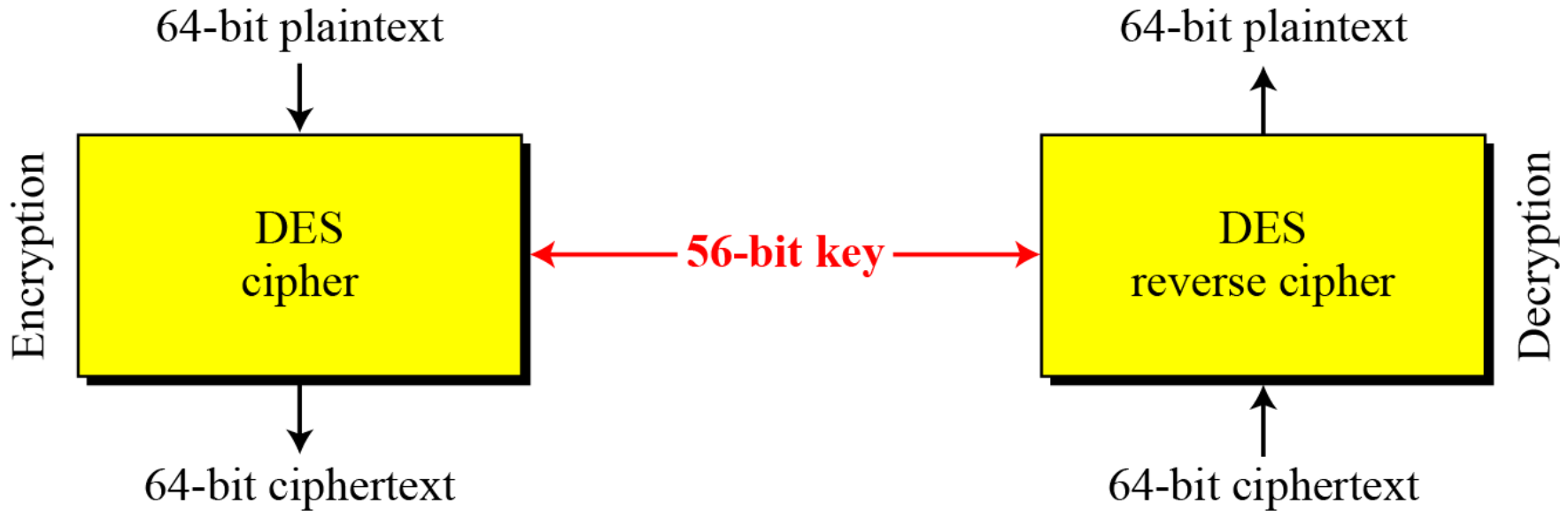
- Say you have a block of  $n$  bits
- You want to encrypt it
- You want to use the same key all the time but NOT have the problem of ONE TIME PAD (i.e., be semantically secure)
- Consider a bijective mapping  $T$  from  $\{0,1\}^n$  to  $\{0,1\}^n$
- The pairs are computed uniformly at random
- To encrypt  $x$ , just output  $T[x]$
- To decrypt  $y$ , just output  $T^{-1}[y]$
- Your secret key is  $T$
- Problem with this approach:  $T$  has size  $\sim n 2^n$
- Can you make it randomized (and semantically-secure)?
  - Encrypt  $x$  (pick random  $r$ ):  $y = T[r] \text{ XOR } x, r$
  - Decrypt  $(y,r)$ :  $y \text{ XOR } T[r]$



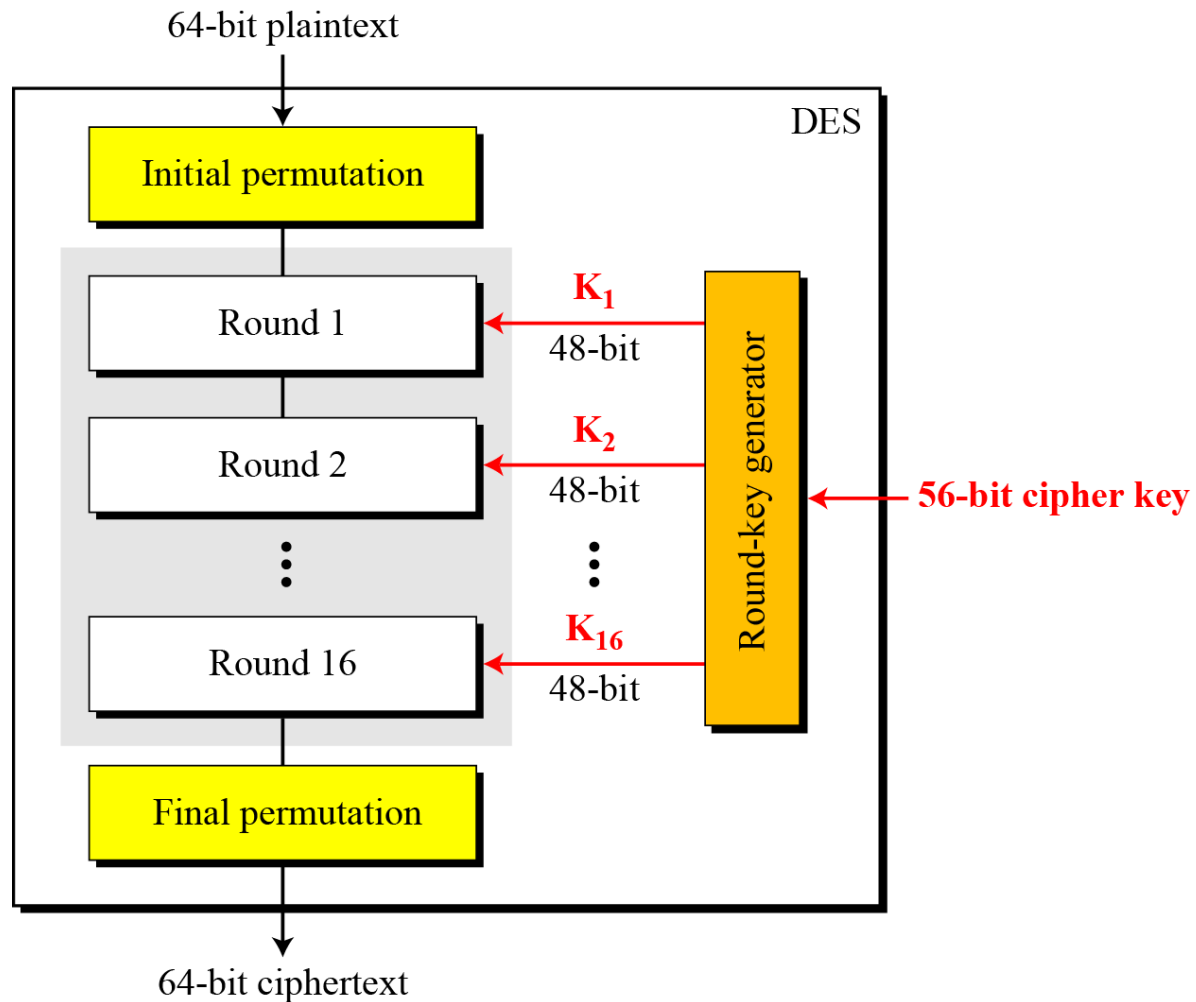
# Reminder: Ideal block cipher



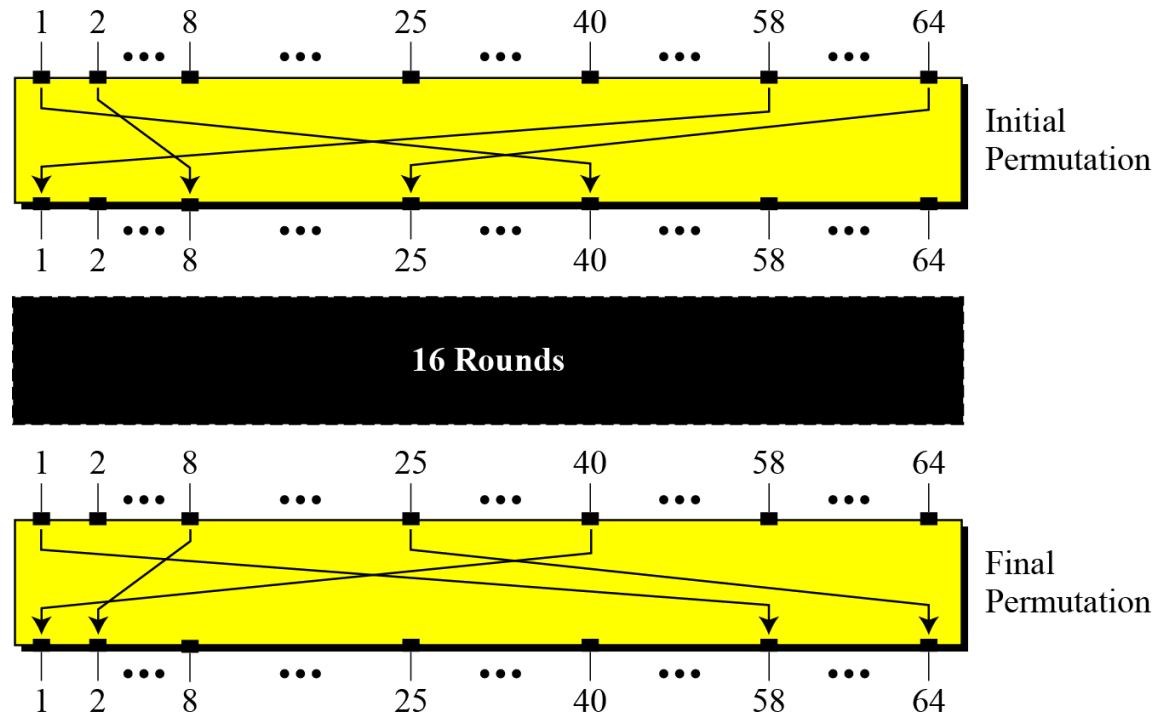
# DES algorithm



# DES structure



# Initial and final permutation



# The table of the permutations

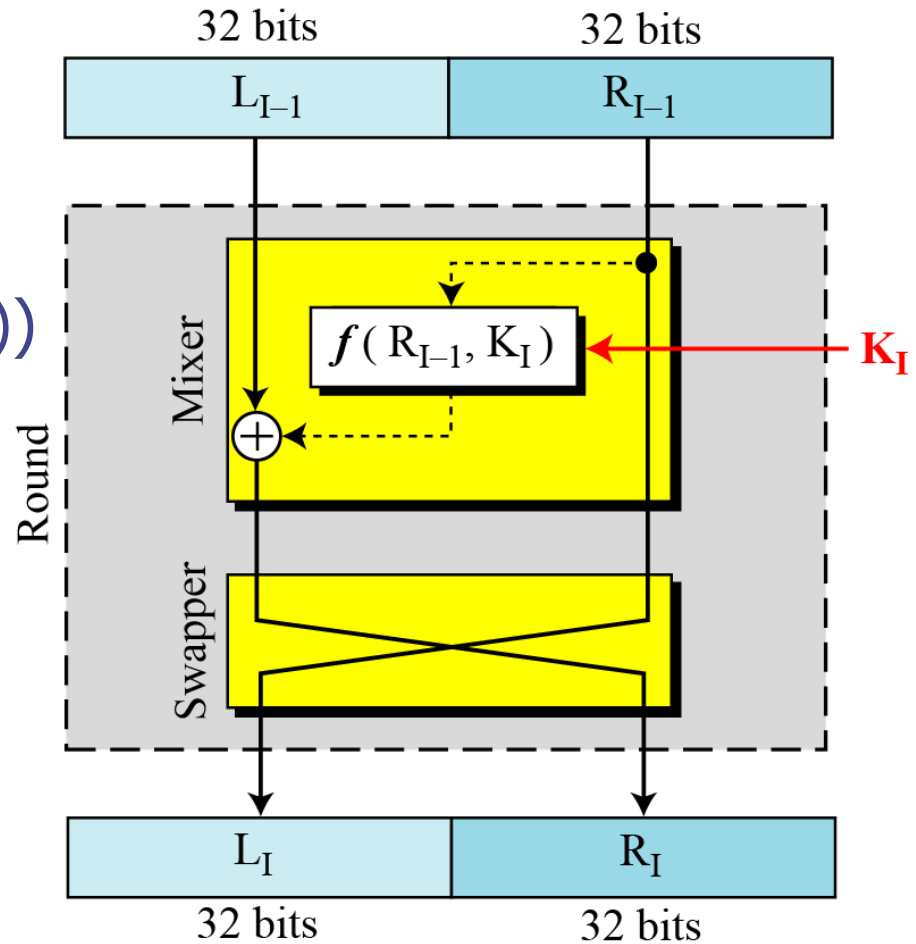
<i>Initial Permutation</i>	<i>Final Permutation</i>
58 50 42 34 26 18 10 02	40 08 48 16 56 24 64 32
60 52 44 36 28 20 12 04	39 07 47 15 55 23 63 31
62 54 46 38 30 22 14 06	38 06 46 14 54 22 62 30
64 56 48 40 32 24 16 08	37 05 45 13 53 21 61 29
57 49 41 33 25 17 09 01	36 04 44 12 52 20 60 28
59 51 43 35 27 19 11 03	35 03 43 11 51 19 59 27
61 53 45 37 29 21 13 05	34 02 42 10 50 18 58 26
63 55 47 39 31 23 15 07	33 01 41 09 49 17 57 25

- The initial and final permutations are straight P-boxes that are inverses of each other
- They have no cryptography significance in DES

# DES round: Feistel network

- DES uses 16 rounds
- Each round of DES is a Feistel cipher

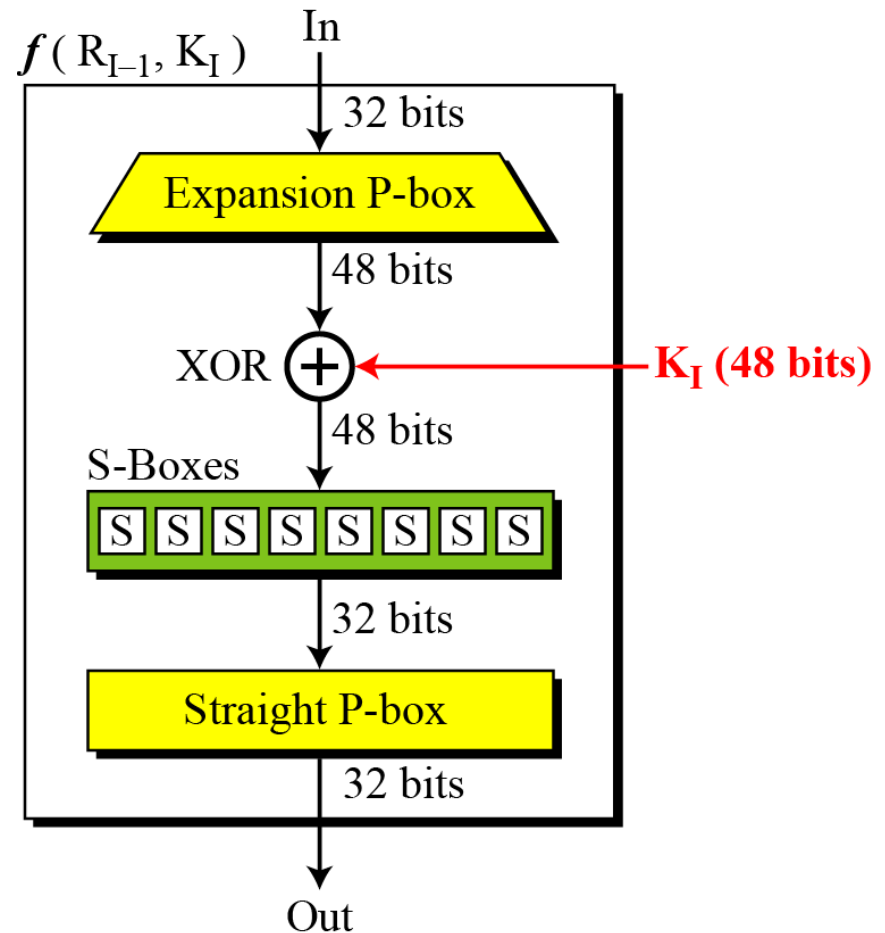
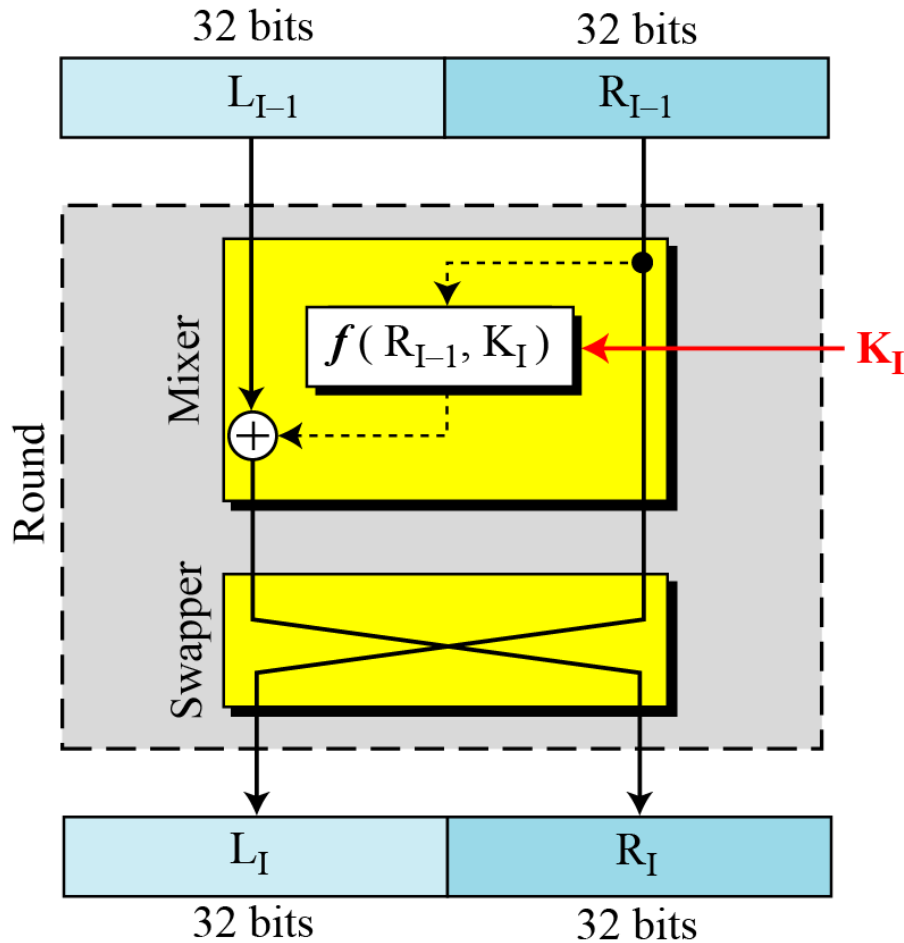
- $L(i) = R(i-1)$
- $R(i) = L(i-1) \text{ XOR } f(K(i), R(i-1))$



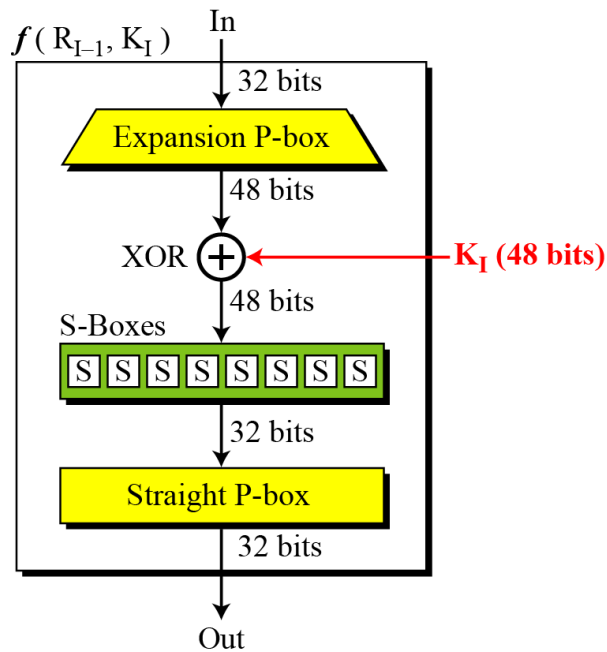


# DES function

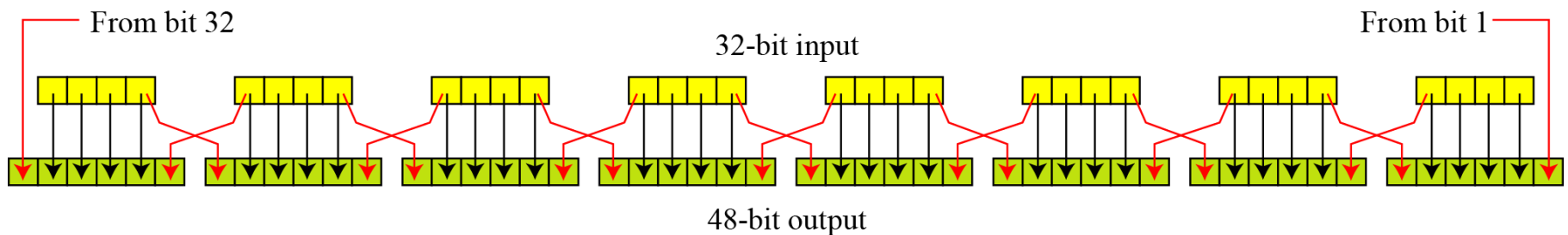
The DES function applies a 48-bit key to the rightmost 32 bits to produce a 32-bit output



# Expansion box

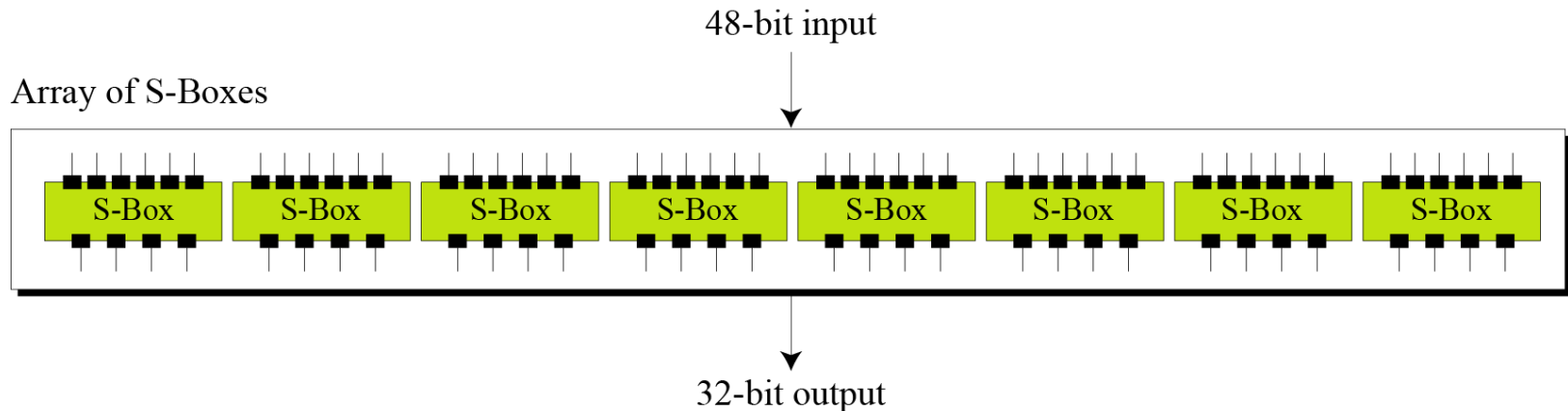


Since  $R_{I-1}$  is a 32-bit input and  $K_I$  is a 48-bit key, we first need to expand  $R_{I-1}$  to 48 bits

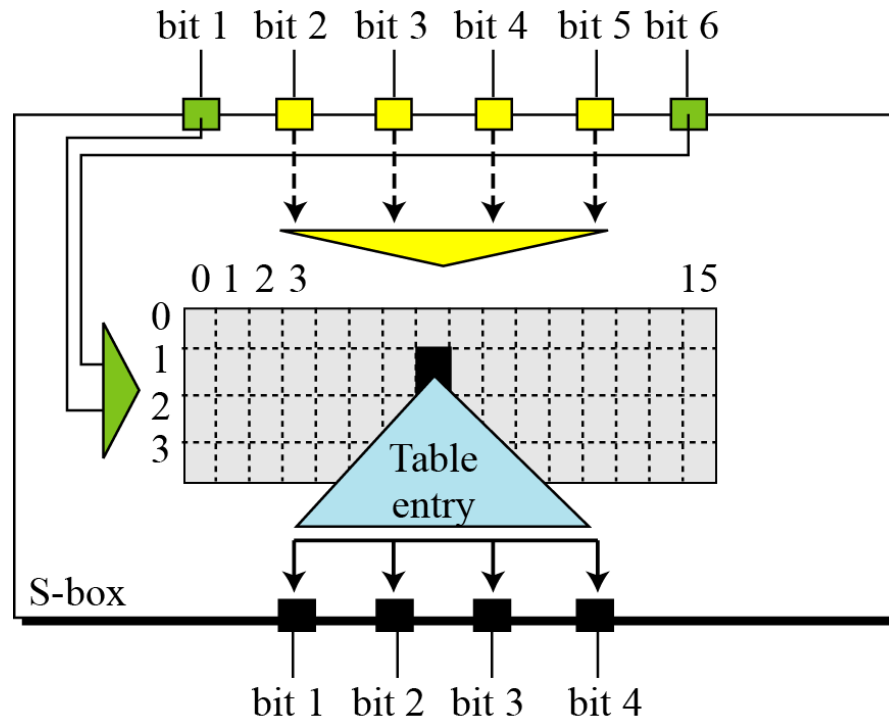


# S-box and the avalanche effect

The S-boxes do the real mixing (confusion). DES uses 8 S-boxes, each with a 6-bit input and a 4-bit output



# S-box in detail



	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
0	14	04	13	01	02	15	11	08	03	10	06	12	05	09	00	07
1	00	15	07	04	14	02	13	10	03	06	12	11	09	05	03	08
2	04	01	14	08	13	06	02	11	15	12	09	07	03	10	05	00
3	15	12	08	02	04	09	01	07	05	11	03	14	10	00	06	13

# Execute one round on 8-bit plaintext

**plaintext: 0101 1111**

**exp-box**

**key: 010011 010010**

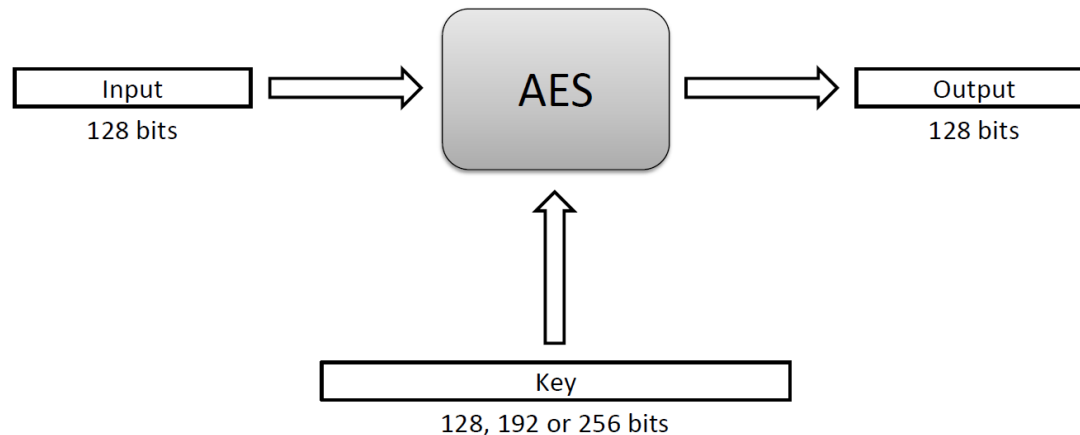
**s-box (see below)**

**p-box: [1 15 0 2 14 13 5 7 11 10 9 8 3 4 12 6]**

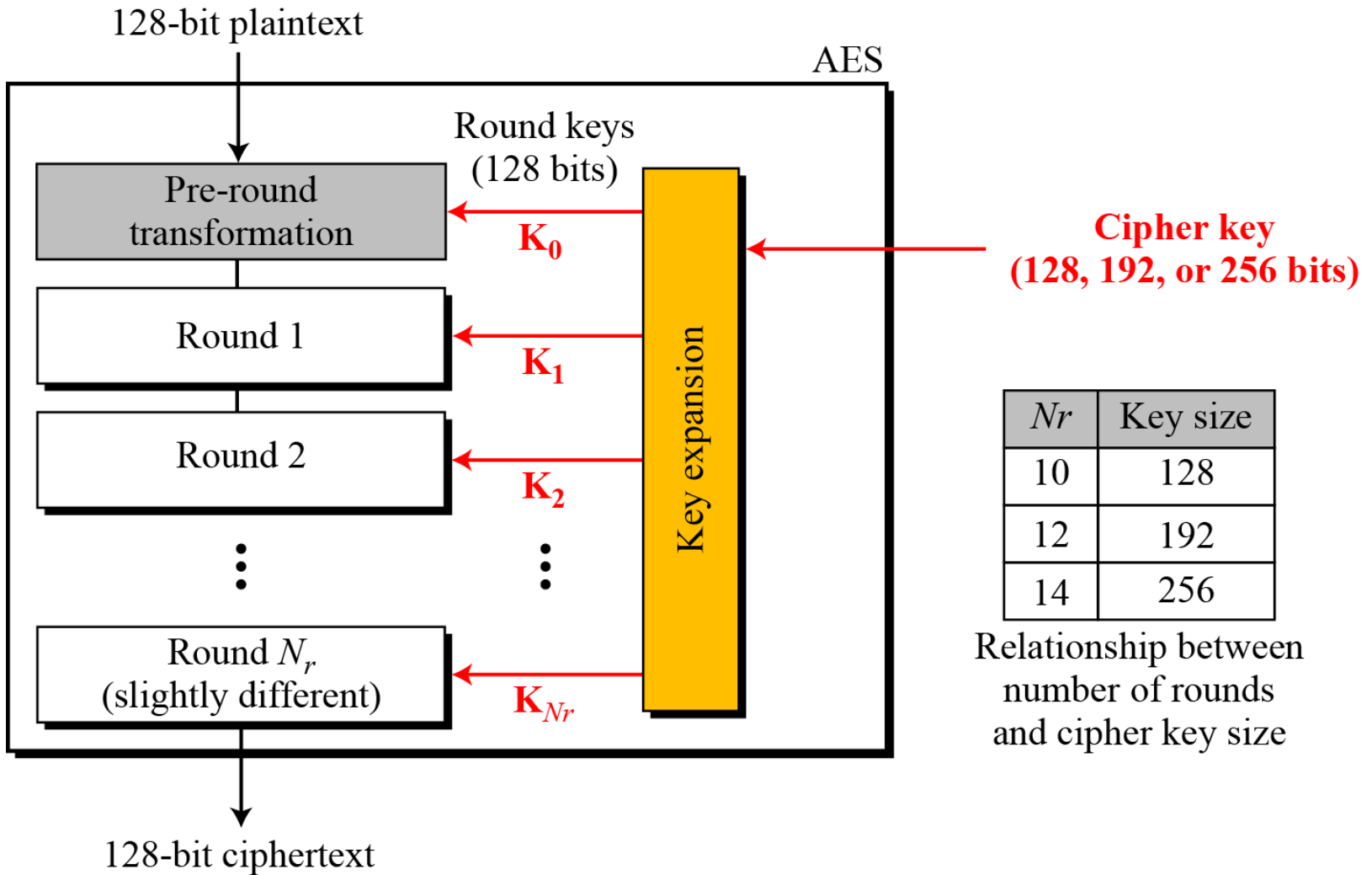
	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
0	14	04	13	01	02	15	11	08	03	10	06	12	05	09	00	07
1	00	15	07	04	14	02	13	10	03	06	12	11	09	05	03	08
2	04	01	14	08	13	06	02	11	15	12	09	07	03	10	05	00
3	15	12	08	02	04	09	01	07	05	11	03	14	10	00	06	13

# The Advanced Encryption Standard (AES)

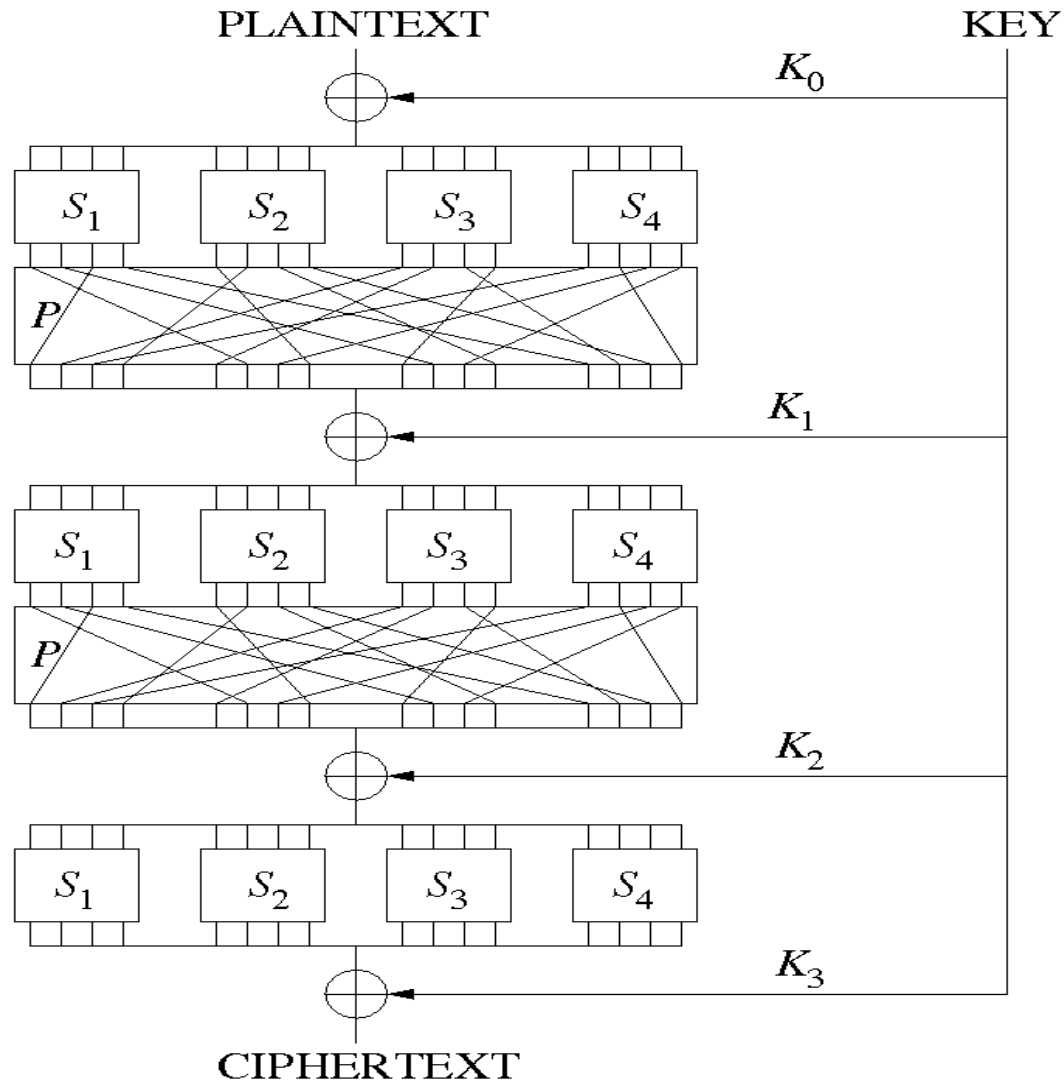
- In 1997, the U.S. National Institute for Standards and Technology (NIST) put out a public call for a replacement to DES.
- It narrowed down the list of submissions to five finalists, and ultimately chose an algorithm that is now known as the **Advanced Encryption Standard (AES)**.
- AES is a block cipher that operates on 128-bit blocks. It is designed to be used with keys that are 128, 192, or 256 bits long, yielding ciphers known as AES-128, AES-192, and AES-256.



# AES structure

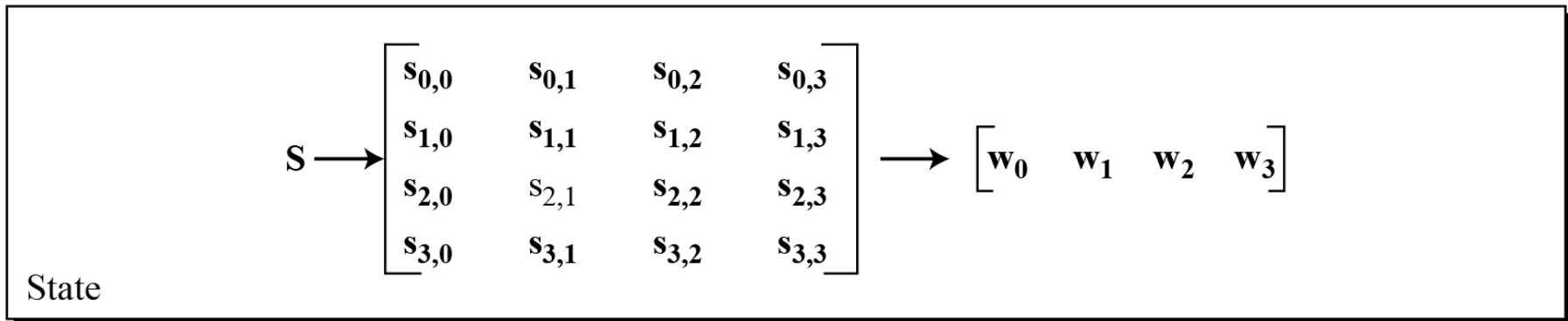
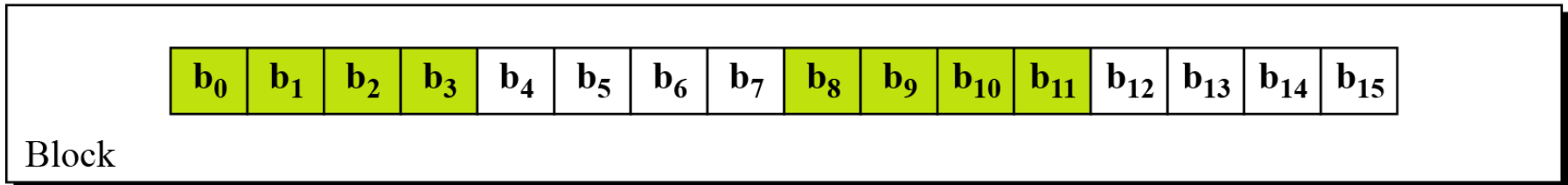
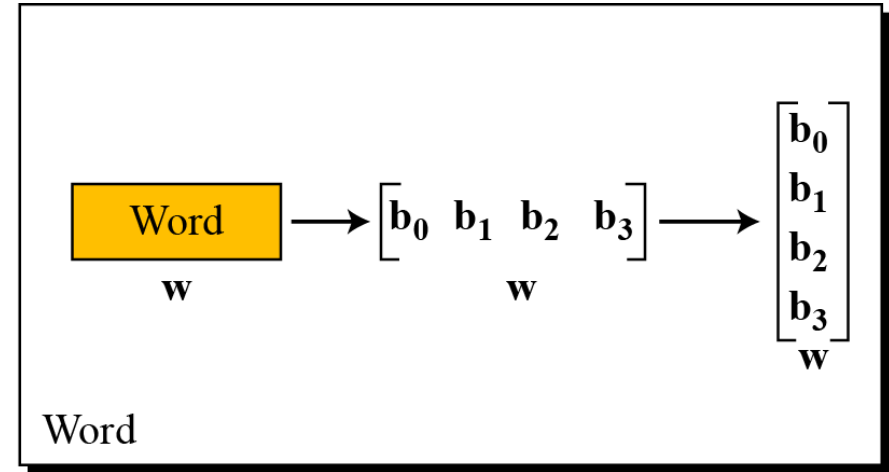
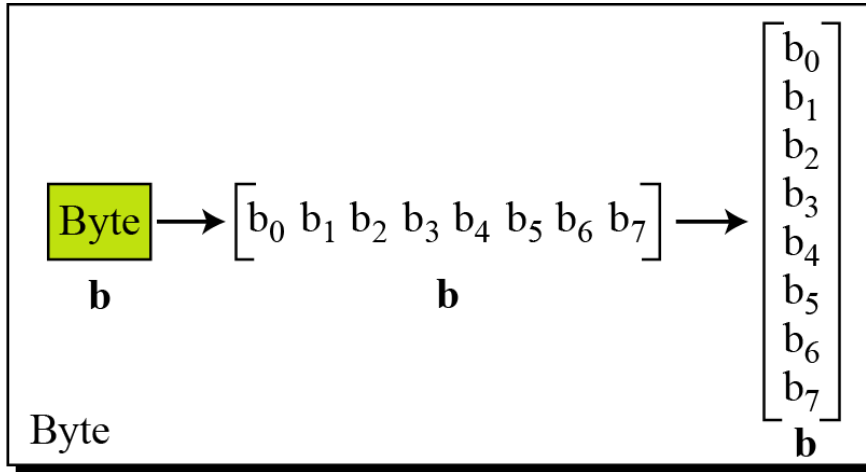


# Substitution/permutation network

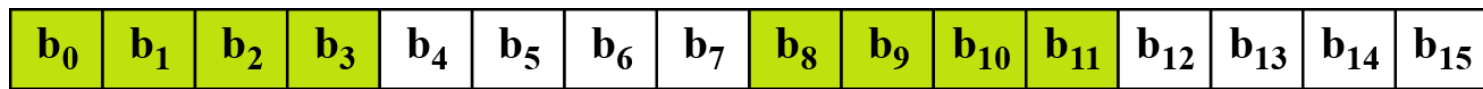




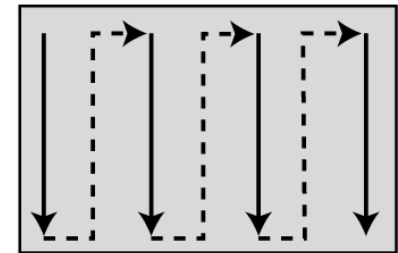
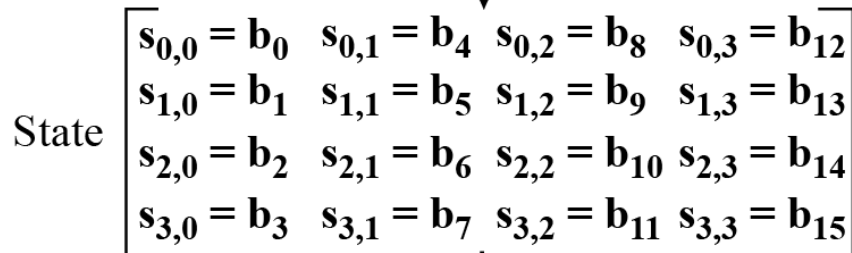
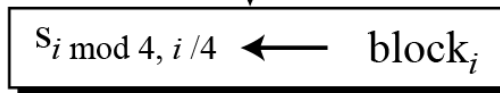
# Data Units in AES



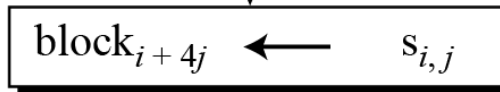
# Transformations from block to state and vice versa



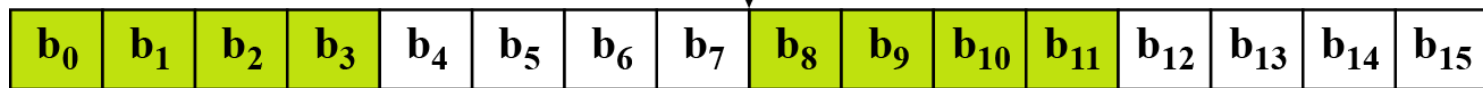
Block



Insertion and extraction flow



Block



# Text to state

Text

A	E	S	U	S	E	S	A	M	A	T	R	I	X	<b>Z</b>	<b>Z</b>
---	---	---	---	---	---	---	---	---	---	---	---	---	---	----------	----------

Hexadecimal

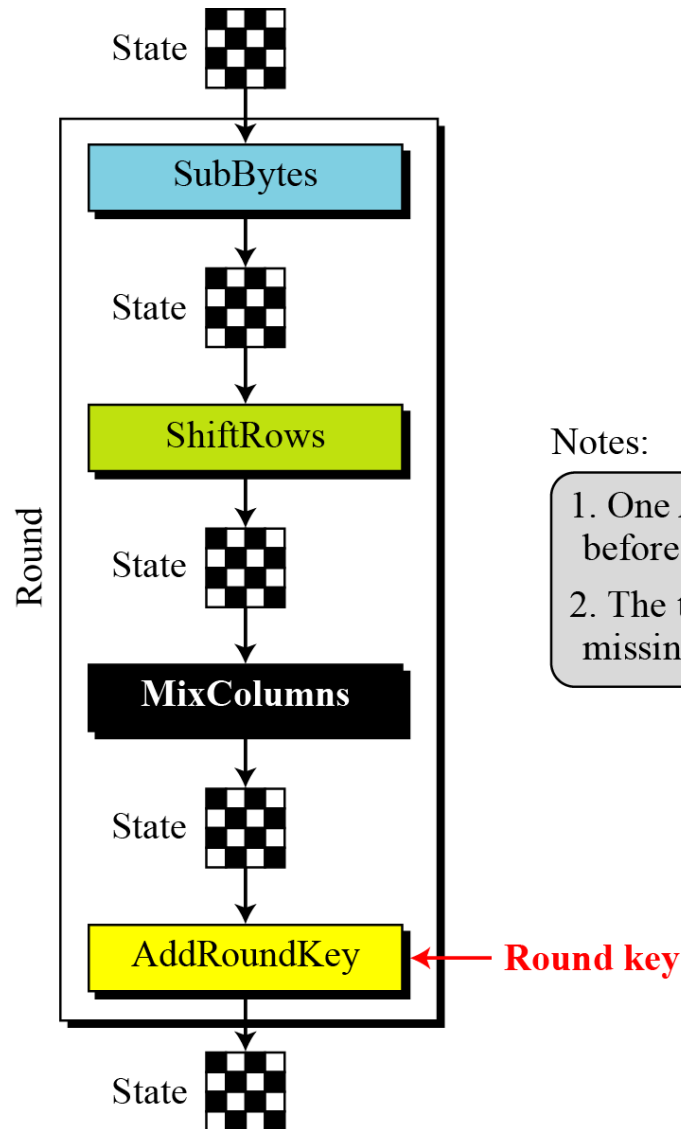
00	04	12	14	12	04	12	00	0C	00	13	11	08	23	19	19
----	----	----	----	----	----	----	----	----	----	----	----	----	----	----	----

00	12	0C	08
04	04	00	23
12	12	13	19
14	00	11	19

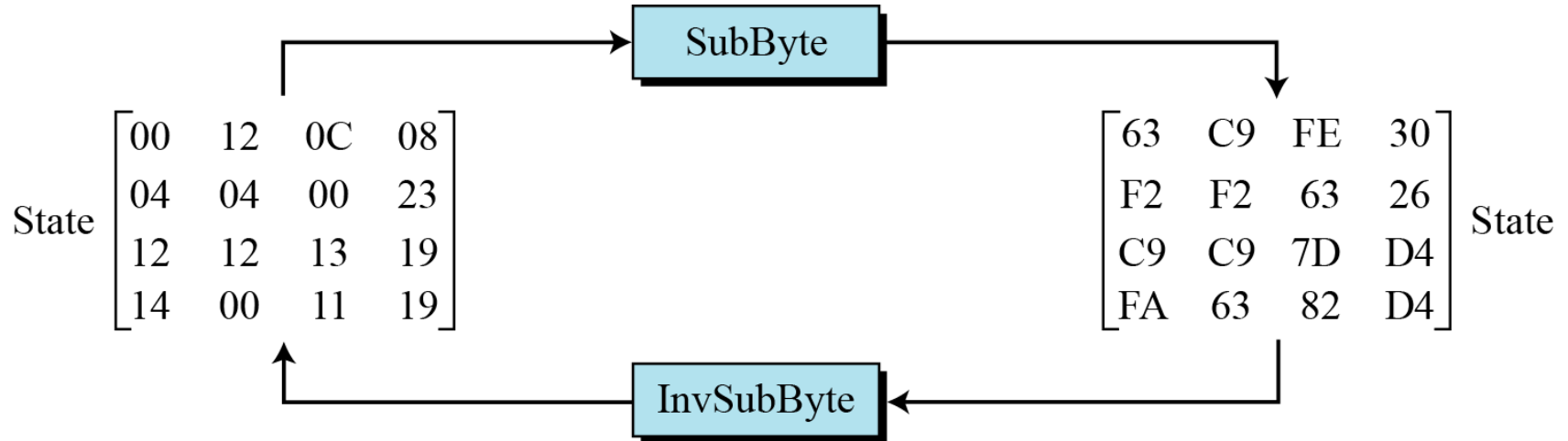
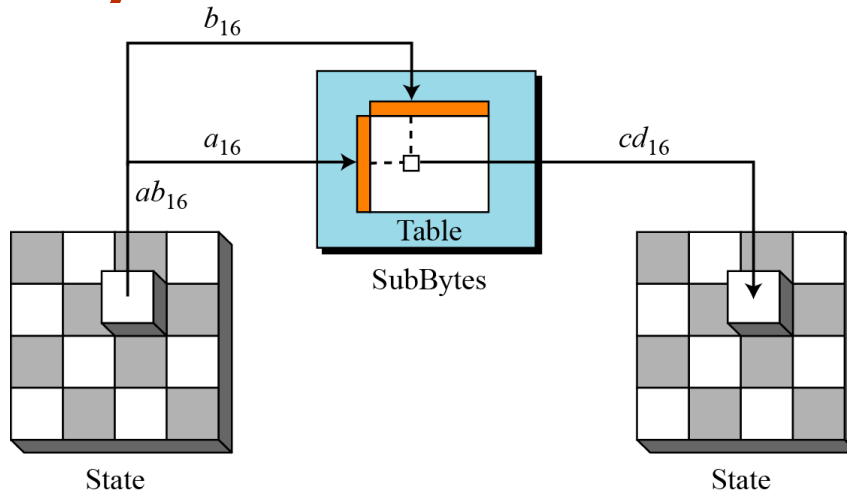
State

# Structure of each round

- To provide security, AES uses four types of transformations:
- substitution
- Permutation
- mixing
- key-adding



# SubBytes



# Tables

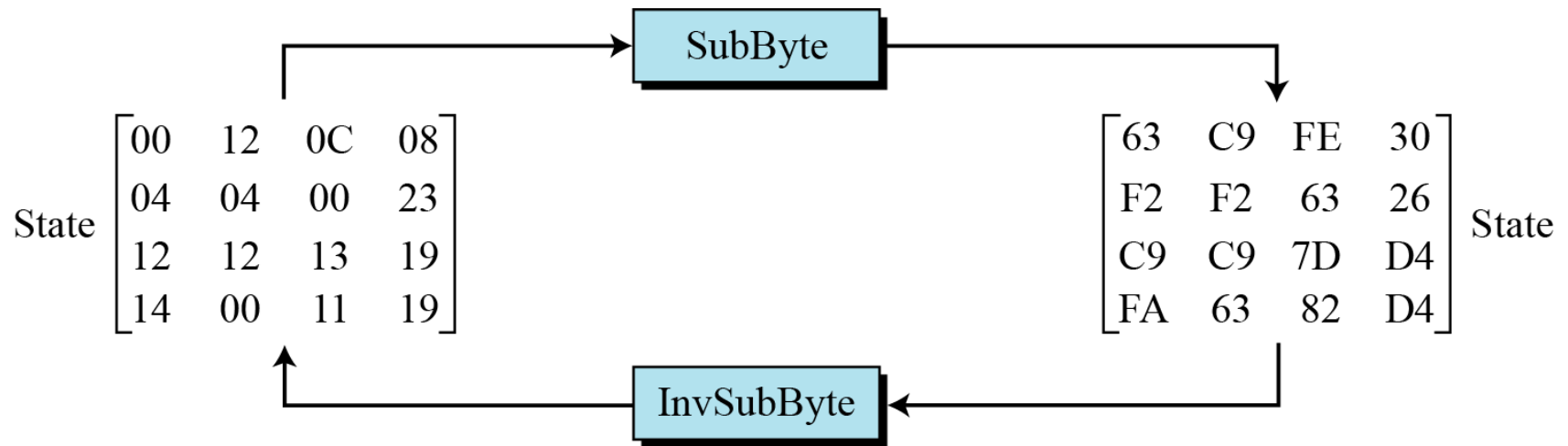
**Table 7.1** *SubBytes transformation table*

	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
0	63	7C	77	7B	F2	6B	6F	C5	30	01	67	2B	FE	D7	AB	76
1	CA	82	C9	7D	FA	59	47	F0	AD	D4	A2	AF	9C	A4	72	C0
2	B7	FD	93	26	36	3F	F7	CC	34	A5	E5	F1	71	D8	31	15
3	04	C7	23	C3	18	96	05	9A	07	12	80	E2	EB	27	B2	75
4	09	83	2C	1A	1B	6E	5A	A0	52	3B	D6	B3	29	E3	2F	84
5	53	D1	00	ED	20	FC	B1	5B	6A	CB	BE	39	4A	4C	58	CF
6	D0	EF	AA	FB	43	4D	33	85	45	F9	02	7F	50	3C	9F	A8

**Table 7.1** *SubBytes transformation table (continued)*

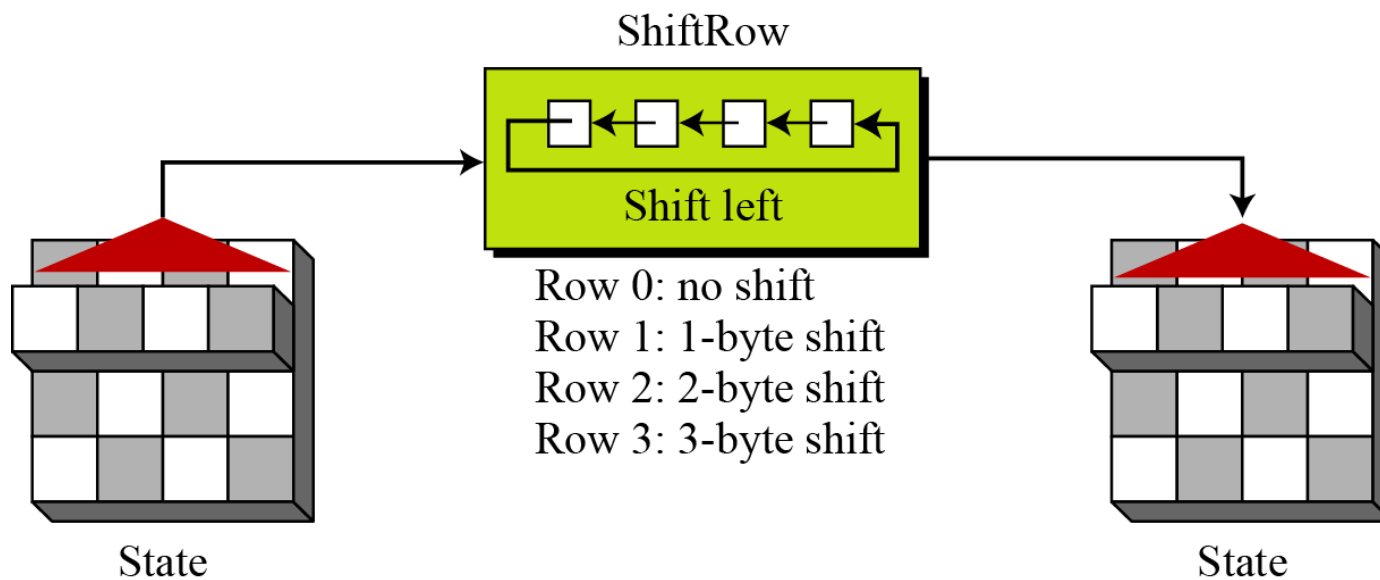
	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
7	51	A3	40	8F	92	9D	38	F5	BC	B6	DA	21	10	FF	F3	D2
8	CD	0C	13	EC	5F	97	44	17	C4	A7	7E	3D	64	5D	19	73
9	60	81	4F	DC	22	2A	90	88	46	EE	B8	14	DE	5E	0B	DB
A	E0	32	3A	0A	49	06	24	5C	C2	D3	AC	62	91	95	E4	79
B	E7	CB	37	6D	8D	D5	4E	A9	6C	56	F4	EA	65	7A	AE	08
C	BA	78	25	2E	1C	A6	B4	C6	E8	DD	74	1F	4B	BD	8B	8A
D	70	3E	B5	66	48	03	F6	0E	61	35	57	B9	86	C1	1D	9E
E	E1	F8	98	11	69	D9	8E	94	9B	1E	87	E9	CE	55	28	DF
F	8C	A1	89	0D	BF	E6	42	68	41	99	2D	0F	B0	54	BB	16

# Example



# ShiftRows

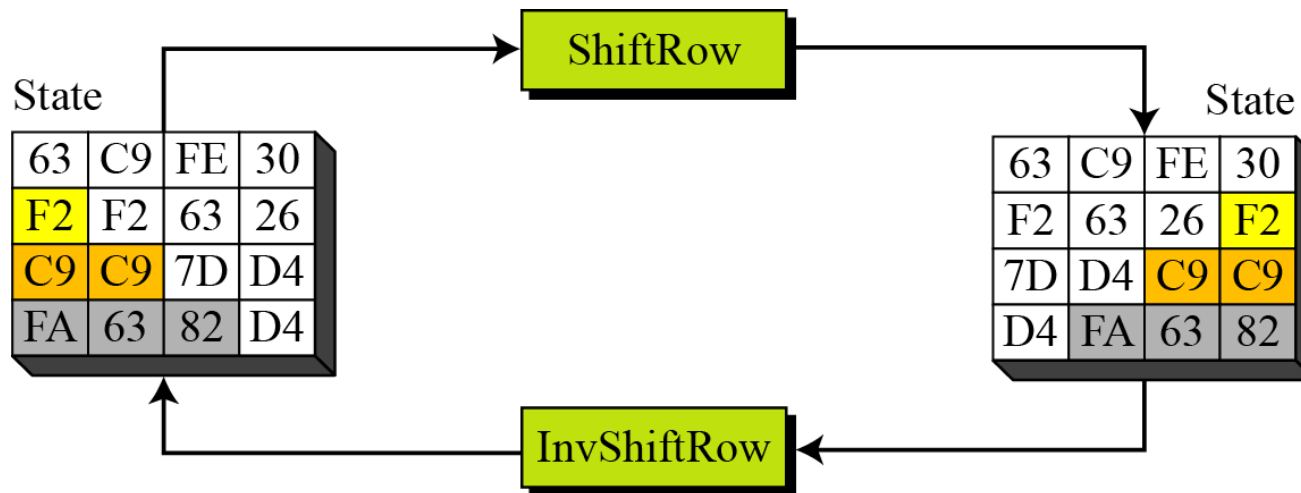
Another transformation found in a round is shifting, which permutes the bytes





# Example

- ShiftRow is used in encryption
- InvShiftRow is used in decryption



# Mixing

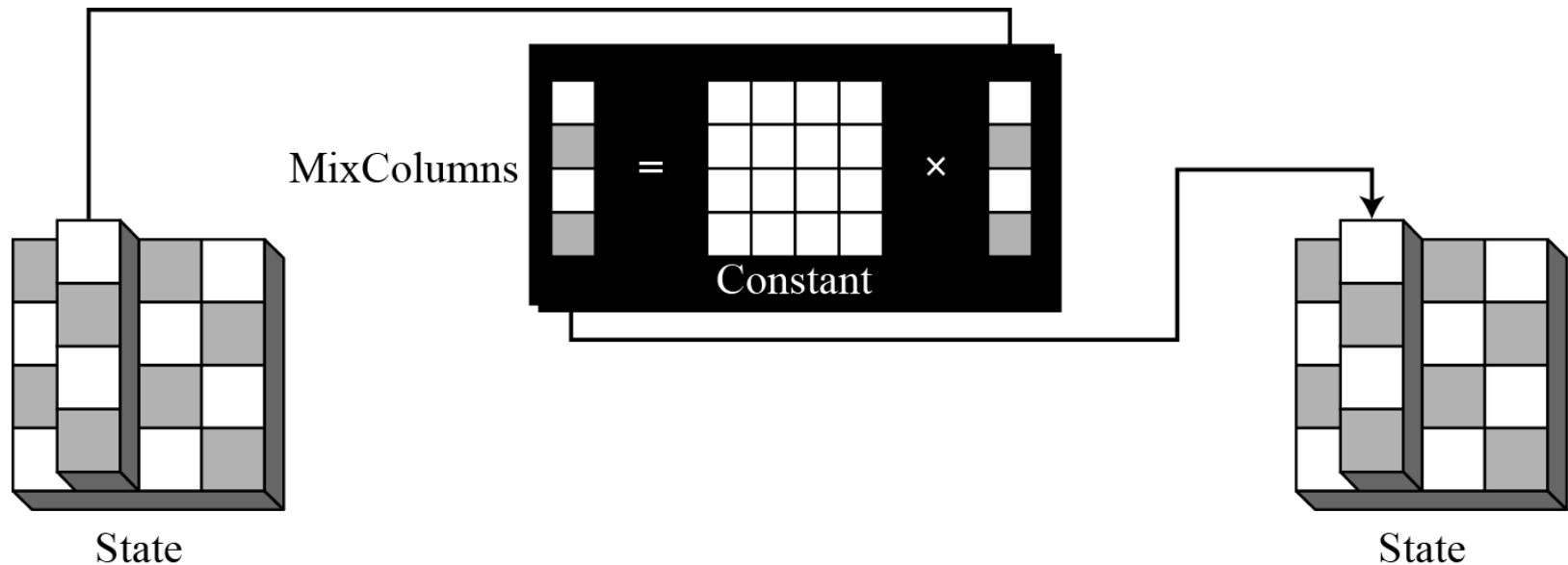
We need an interbyte transformation that changes the bits inside a byte, based on the bits inside the neighboring bytes. We need to mix bytes to provide diffusion at the bit level

$$\begin{array}{l} a\mathbf{x} + b\mathbf{y} + c\mathbf{z} + d\mathbf{t} \\ e\mathbf{x} + f\mathbf{y} + g\mathbf{z} + h\mathbf{t} \\ i\mathbf{x} + j\mathbf{y} + k\mathbf{z} + l\mathbf{t} \\ m\mathbf{x} + n\mathbf{y} + o\mathbf{z} + p\mathbf{t} \end{array} \begin{array}{c} \rightarrow \\ \rightarrow \\ \rightarrow \\ \rightarrow \end{array} \left[ \begin{array}{c} \text{Green Box} \\ \text{Green Box} \\ \text{Green Box} \\ \text{Green Box} \end{array} \right] = \begin{bmatrix} a & b & c & d \\ e & f & g & h \\ i & j & k & l \\ m & n & o & p \end{bmatrix} \times \begin{bmatrix} \mathbf{x} \\ \mathbf{y} \\ \mathbf{z} \\ \mathbf{t} \end{bmatrix}$$

New matrix                      **Constant matrix**                      Old matrix

# Transforming columns

The MixColumns transformation operates at the column level; it transforms each column of the state to a new column

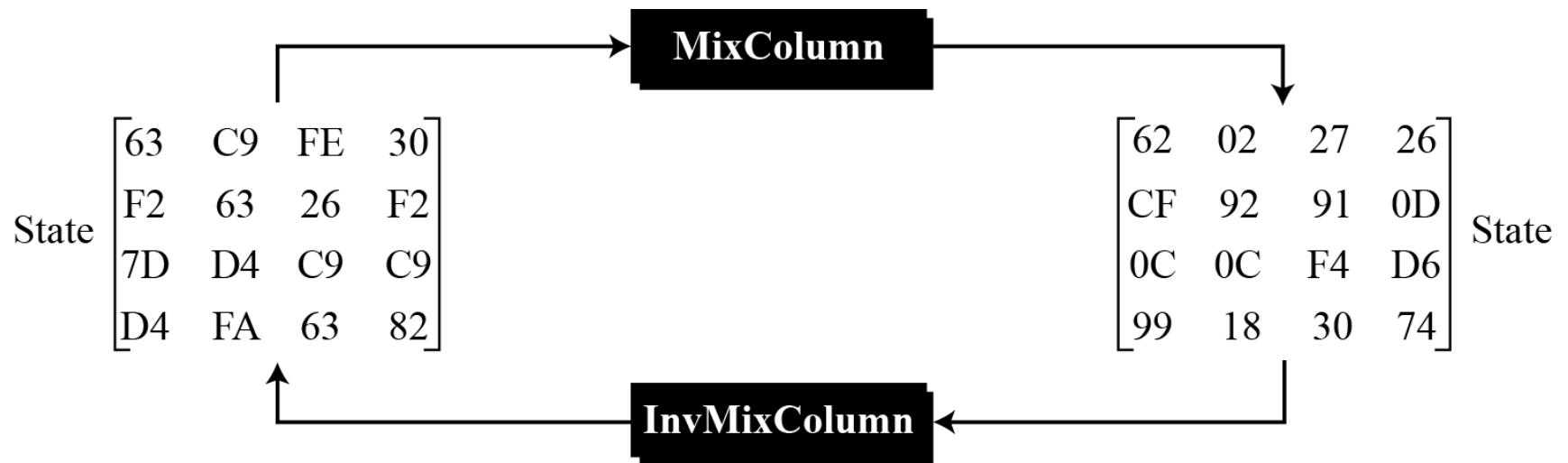


# The constant matrices

$$\begin{bmatrix} 02 & 03 & 01 & 01 \\ 01 & 02 & 03 & 01 \\ 01 & 01 & 02 & 03 \\ 03 & 01 & 01 & 02 \end{bmatrix} \xleftrightarrow{\text{Inverse}} \begin{bmatrix} 0E & 0B & 0D & 09 \\ 09 & 0E & 0B & 0D \\ 0D & 09 & 0E & 0B \\ 0B & 0D & 09 & 0E \end{bmatrix}$$

$C$   $C^{-1}$

# Example



# Algebra

- The arithmetic operations are performed in the  $\mathbf{GF}(2^8)$  field modulo  $(\mathbf{x}^8 + \mathbf{x}^4 + \mathbf{x}^3 + \mathbf{x} + 1)$
- Map a byte to a polynomial
- Example

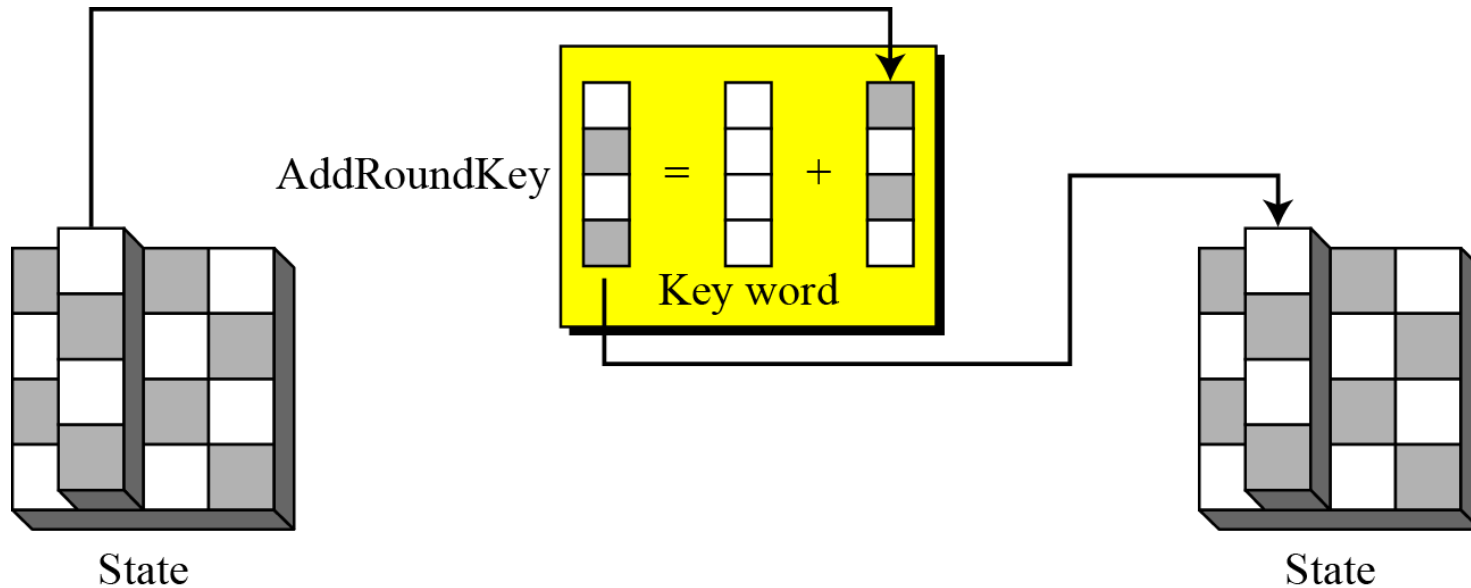
$$\{53\} \cdot \{CA\} =$$

$$\begin{aligned} & (x^6 + x^4 + x + 1)(x^7 + x^6 + x^3 + x) = \\ & (x^{13} + x^{12} + x^9 + \mathbf{x}^7) + (x^{11} + x^{10} + \mathbf{x}^7 + x^5) + \\ & (x^8 + \mathbf{x}^7 + x^4 + x^2) + (\mathbf{x}^7 + x^6 + x^3 + x) = \\ & x^{13} + x^{12} + x^{11} + x^{10} + x^9 + x^8 + x^6 + x^5 + x^4 + x^3 + x^2 + x \end{aligned}$$

and

$$\begin{aligned} & x^{13} + x^{12} + x^{11} + x^{10} + x^9 + x^8 + x^6 + x^5 + x^4 + x^3 + x^2 + x \\ & \text{modulo } x^8 + x^4 + x^3 + x + 1 = (1111111011111110 \bmod \\ & 100011011) = \{3F7E \bmod 11B\} = \{01\} = 1 \end{aligned}$$

# Add round key (final step)



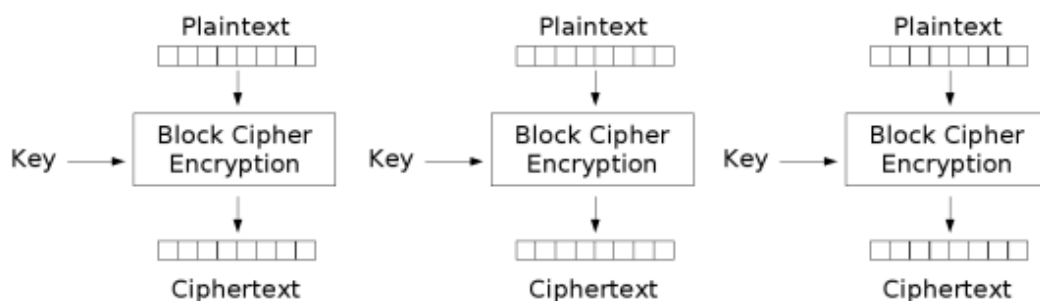
**Algorithm 7.4** *Pseudocode for AddRoundKey transformation*

**AddRoundKey (S)**

```
{  
  for ( $c = 0$  to 3)  
     $s_c \leftarrow s_c \oplus w_{\text{round} + 4c}$   
}
```

# Block Cipher Modes

- A block cipher mode describes the way a block cipher encrypts and decrypts a sequence of message blocks.
- Electronic Code Book (ECB) Mode (is the simplest):
  - Block  $P[i]$  encrypted into ciphertext block  $C[i] = E_K(P[i])$
  - Block  $C[i]$  decrypted into plaintext block  $M[i] = D_K(C[i])$



Electronic Codebook (ECB) mode encryption



# Strengths and Weaknesses of ECB

- Strengths:

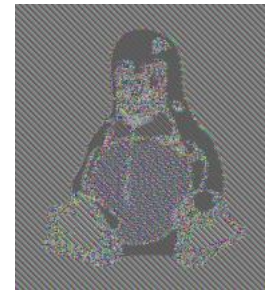
- Is very simple
- Allows for parallel encryptions of the blocks of a plaintext
- Can tolerate the loss or damage of a block



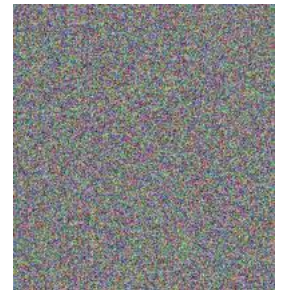
- Weakness:

- Documents and images are not suitable for ECB encryption since patterns in the plaintext are repeated in the ciphertext:

ECB



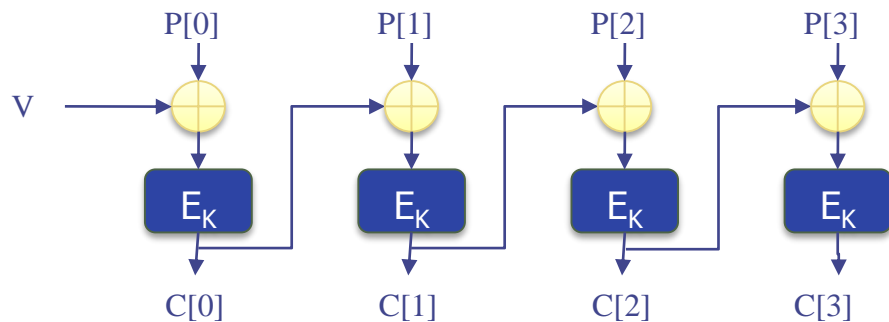
CBC



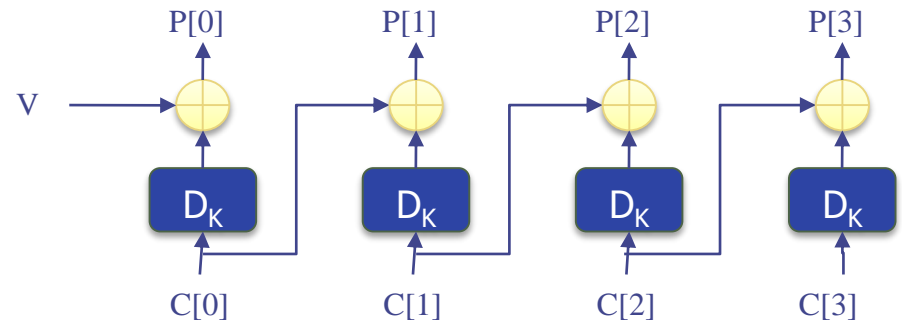
# Cipher Block Chaining (CBC) Mode

- In Cipher Block Chaining (CBC) Mode
  - The previous ciphertext block is combined with the current plaintext block  $C[i] = E_K (C[i - 1] \oplus P[i])$
  - $C[-1] = V$ , a random block separately transmitted encrypted (known as the initialization vector)
  - Decryption:  $P[i] = C[i - 1] \oplus D_K (C[i])$

CBC Encryption:



CBC Decryption:



# Strengths and Weaknesses of CBC

## ■ Strengths:

- Doesn't show patterns in the plaintext
- Is the most common mode
- Is fast and relatively simple

## ■ Weaknesses:

- CBC requires the reliable transmission of all the blocks sequentially
- CBC is not suitable for applications that allow packet losses (e.g., music and video streaming)

# Java AES Encryption Example

- Source

<http://java.sun.com/javase/6/docs/technotes/guides/security/crypto/CryptoSpec.html>

- Generate an AES key

```
keygen = javax.crypto.KeyGenerator.getInstance("AES");  
aesKey = keygen.generateKey();
```

- Create a cipher object for AES in ECB mode and PKCS5 padding

```
aesCipher = javax.crypto.Cipher.getInstance("AES/ECB/PKCS5Padding");
```

- Encrypt

```
aesCipher.init(javax.crypto.Cipher.ENCRYPT_MODE, aesKey);  
byte[] plaintext = "My secret message".getBytes();  
byte[] ciphertext = aesCipher.doFinal(plaintext);
```

- Decrypt

```
aesCipher.init(javax.crypto.Cipher.DECRYPT_MODE, aesKey);  
byte[] plaintext1 = aesCipher.doFinal(ciphertext);
```